

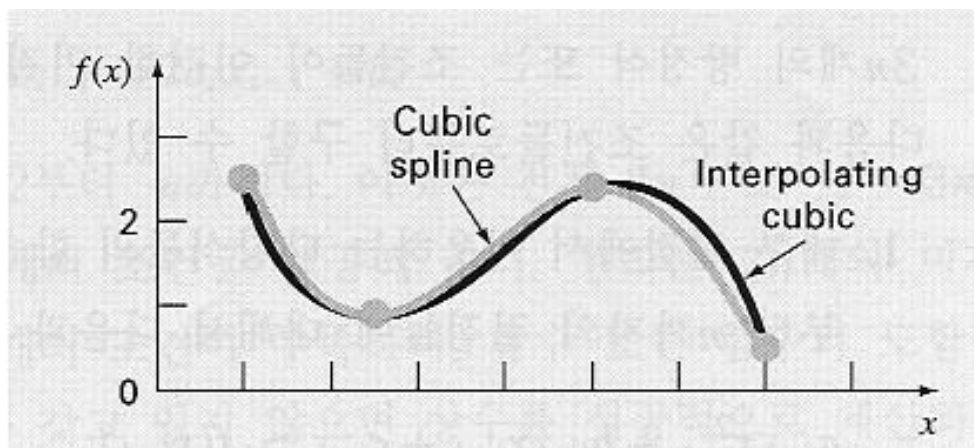
Numerical Method

Dept. Material Science & Engineering
Undergraduate Course (4th year)
Chang Jae Yu

Homework #5

Interpolation -> Calculate $\ln 2$ with values of $\ln 1, \ln 4 \dots$

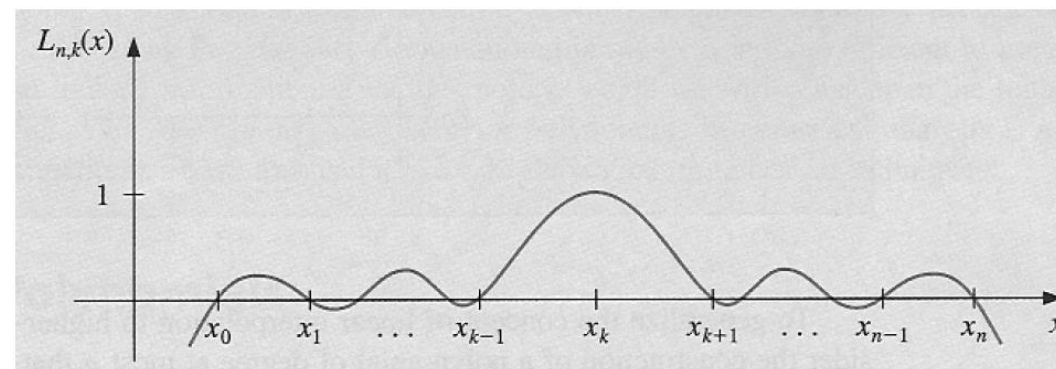
- Cubic Spline



$$f_i''(x) = f_i''(x_{i-1}) \frac{x - x_i}{x_{i-1} - x_i} + f_i''(x_i) \frac{x - x_{i-1}}{x_i - x_{i-1}}$$

(with $n-1$ variables)

- Lagrange Polynomials



n th Lagrange Interpolating Polynomial

$$P_n(x) = f(x_0)L_{n,0}(x) + \dots + f(x_n)L_{n,n}(x) = \sum_{k=0}^n f(x_k)L_{n,k}(x),$$

where

$$L_{n,k}(x) = \frac{(x - x_0)(x - x_1) \dots (x - x_{k-1})(x - x_{k+1}) \dots (x - x_n)}{(x_k - x_0)(x_k - x_1) \dots (x_k - x_{k-1})(x_k - x_{k+1}) \dots (x_k - x_n)}$$

for each $k = 0, 1, \dots, n$.

Homework #5

- Cubic Spline

X (data)

$$\begin{bmatrix} x & \ln x \\ \vdots & \vdots \\ \vdots & \vdots \end{bmatrix} \rightarrow \boxed{\begin{aligned} & \textcolor{red}{A} \\ & \textcolor{red}{(x_i - x_{i-1})f''(x_{i-1}) + 2(x_{i+1} - x_i)f''(x_i) + (x_{i+1} - x_{i-1})f''(x_{i+1})} \\ & = \frac{6}{x_{i+1} - x_i} [f(x_{i+1}) - f(x_i)] + \frac{6}{x_i - x_{i-1}} [f(x_{i-1}) - f(x_i)] \\ & \textcolor{red}{B} \end{aligned}}$$

$$\begin{matrix} A & & Fi2 & & B \\ \begin{bmatrix} 1 & & 0 \\ \boxed{} & & \vdots \\ \vdots & & \vdots \\ 0 & & 1 \end{bmatrix} & \begin{bmatrix} \vdots \\ \vdots \\ \vdots \\ \vdots \end{bmatrix} & = & \begin{bmatrix} b_1 \\ \vdots \\ \vdots \\ b_n \end{bmatrix} \end{matrix} \rightarrow \begin{aligned} & \textcolor{red}{Coeff_1} \\ f_i(x) &= \frac{f_i''(x_{i-1})}{6(x_i - x_{i-1})} (x_i - x)^3 + \frac{f_i''(x_i)}{6(x_i - x_{i-1})} (x - x_{i-1})^3 \\ & + \left[\frac{f(x_{i-1})}{x_i - x_{i-1}} - \frac{f''(x_{i-1})(x_i - x_{i-1})}{6} \right] (x_i - x) \\ & + \left[\frac{f(x_i)}{x_i - x_{i-1}} - \frac{f''(x_i)(x_i - x_{i-1})}{6} \right] (x - x_{i-1}) \end{aligned} \rightarrow \text{Coefficient Matrix}$$

Inverse Mat.

```

for (i = 1; i < n - 1; i++) {
    A[i][i-1] = X[i][0] - X[i-1][0];
    A[i][i] = 2 * (X[i+1][0] - X[i-1][0]);
    A[i][i+1] = X[i+1][0] - X[i][0];
    B[i][0] = deriv_value(X[i-1][0], X[i][0], X[i+1][0], X[i-1][1], X[i][1], X[i+1][1]);
}

double** inv_A = (double**)malloc(sizeof(double)*(n));
for (i = 0; i < n; i++)
    *(inv_A + i) = (double*)malloc(sizeof(double)*(n));

for (i = 0; i < n; i++) {
    for (j = 0; j < n; j++)
        *(*(inv_A + j) + i) = *(*(inverse_matrix(A, n, 0.00000000000000000001) + j) + i);
}

double** coeff = (double**)malloc(sizeof(double)*(n-1)); //A
for (i = 0; i < n; i++)
    *(coeff + i) = (double*)malloc(sizeof(double)*(4));

for (i = 0; i < n - 1; i++) {
    coeff[i][0] = coeff_1(X[i][0], X[i+1][0], Fi2[i][0]);
    coeff[i][1] = coeff_2(X[i][0], X[i+1][0], Fi2[i+1][0]);
    coeff[i][2] = coeff_3(X[i][0], X[i+1][0], X[i][1], Fi2[i][0]);
    coeff[i][3] = coeff_4(X[i][0], X[i+1][0], X[i+1][1], Fi2[i+1][0]);
}
    
```

Homework #5

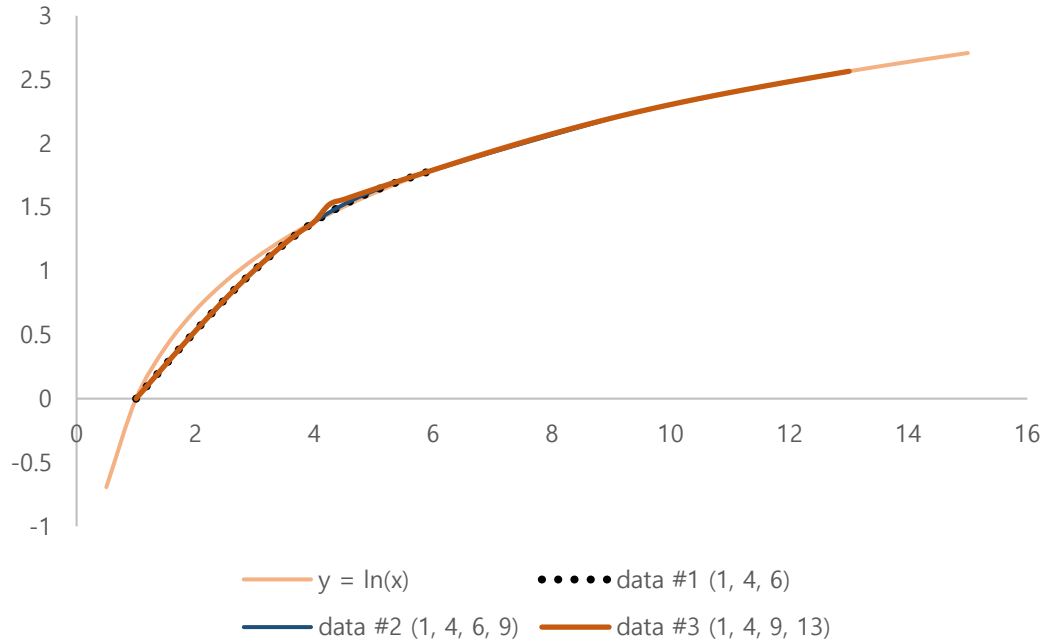
```
<Homework 5-1 : Interpolation by Cubic Spline
Input size : 3
Input data :
1 0
4 1.386294
6 1.791759
x = 1.000 ~ 4.000 :
f1 = 0.00000< 4 - x>^3 + -0.00865<x - 1>^3 + 0.00000< 4 - x> + 0.53991<x - 1>
x = 4.000 ~ 6.000 :
f2 = -0.01297< 6 - x>^3 + 0.00000<x - 4>^3 + 0.74502< 6 - x> + 0.89588<x - 4>
What do you find f(x) by interpolation? : 2
0.531262
계속하려면 아무 키나 누르십시오 . . .
```

```
<Homework 5-1 : Interpolation by Cubic Spline
Input size : 4
Input data :
1 0
4 1.386294
6 1.791759
9 2.197225
x = 1.000 ~ 4.000 :
f1 = 0.00000< 4 - x>^3 + -0.00854<x - 1>^3 + 0.00000< 4 - x> + 0.53893<x - 1>
x = 4.000 ~ 6.000 :
f2 = -0.01280< 6 - x>^3 + -0.00082<x - 4>^3 + 0.74437< 6 - x> + 0.89915<x - 4>
x = 6.000 ~ 9.000 :
f3 = -0.00055< 9 - x>^3 + 0.00000<x - 6>^3 + 0.60216< 9 - x> + 0.73241<x - 6>
What do you find f(x) by interpolation? : 2
0.530390
계속하려면 아무 키나 누르십시오 . . .
```

```
<Homework 5-1 : Interpolation by Cubic Spline
Input size : 5
Input data :
1 0
4 1.386294
6 1.791759
9 2.197225
13 2.564949
x = 1.000 ~ 4.000 :
f1 = 0.00000< 4 - x>^3 + -0.00860<x - 1>^3 + 0.00000< 4 - x> + 0.53948<x - 1>
x = 4.000 ~ 6.000 :
f2 = -0.01290< 6 - x>^3 + -0.00036<x - 4>^3 + 0.74473< 6 - x> + 0.89732<x - 4>
x = 6.000 ~ 9.000 :
f3 = -0.00024< 9 - x>^3 + -0.00098<x - 6>^3 + 0.59941< 9 - x> + 0.74121<x - 6>
x = 9.000 ~ 13.000 :
f4 = -0.00073< 13 - x>^3 + 0.00000<x - 9>^3 + 0.56104< 13 - x> + 0.64124<x - 9>
What do you find f(x) by interpolation? : 2
0.530879
계속하려면 아무 키나 누르십시오 . . .
```

- Data : $\ln 1, \ln 4 + \ln 6, \ln 9, \ln 13$

Homework #5



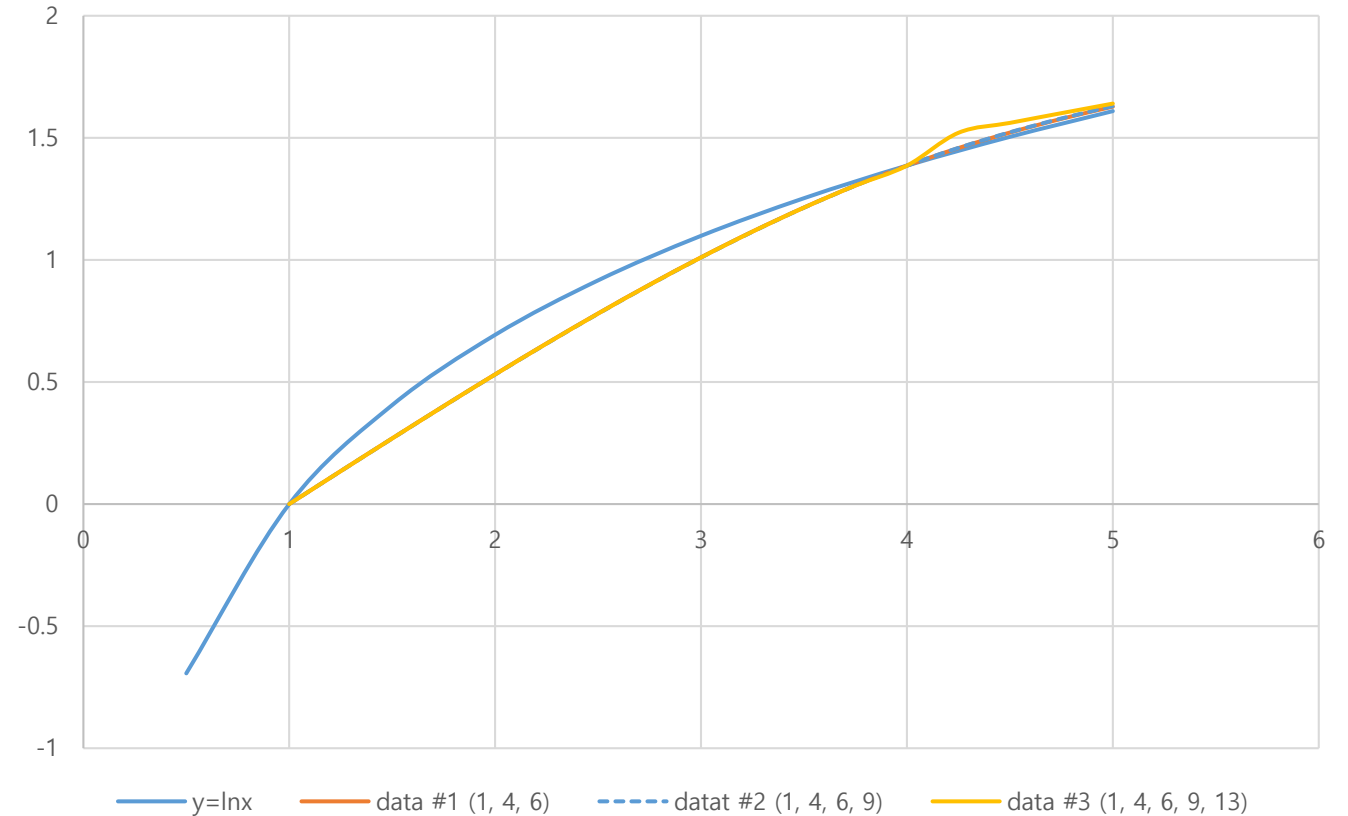
$$\ln 2 = 0.693147$$



$$\ln 2 = 0.531262 \text{ (1, 4, 6)} \quad (23.36\%)$$

$$\ln 2 = 0.530390 \text{ (1, 4, 6, 9)} \quad (23.48\%)$$

$$\ln 2 = 0.530879 \text{ (1, 4, 6, 9, 13)} \quad (23.41\%)$$



Homework #5

```
<Homework 5-1 : Interpolation by Cubic Spline>
Input size : 5
Input data :
1 0
3 1.098612
4 1.386294
5 1.609438
6 1.791759
x = 1.000 ~ 3.000 :
f1 = 0.000000< 3 - x>^3 + -0.02155<x - 1>^3
x = 3.000 ~ 4.000 :
f2 = -0.04311< 4 - x>^3 + -0.00299<x - 3>^3
x = 4.000 ~ 5.000 :
f3 = -0.00299< 5 - x>^3 + -0.00946<x - 4>^3
x = 5.000 ~ 6.000 :
f4 = -0.00946< 6 - x>^3 + 0.00000<x - 5>^3
What do you find f(x) by interpolation? : 2
0.613964
계속하려면 아무 키나 누르십시오 . . .
```

```
<Homework 5-1 : Interpolation by Cubic Spline>
Input size : 5
Input data :
1 0
3 1.0986294
5 1.609438
7 1.94591
9 2.197225
x = 1.000 ~ 3.000 :
f1 = 0.000000< 3 - x>^3 + -0.01832<x - 1>^3
x = 3.000 ~ 5.000 :
f2 = -0.01832< 5 - x>^3 + -0.00022<x - 3>^3
x = 5.000 ~ 7.000 :
f3 = -0.00022< 7 - x>^3 + -0.00261<x - 5>^3
x = 7.000 ~ 9.000 :
f4 = -0.00261< 9 - x>^3 + 0.00000<x - 7>^3
What do you find f(x) by interpolation? : 2
0.604260
계속하려면 아무 키나 누르십시오 . . .
```

```
<Homework 5-1 : Interpolation by Cubic Spline>
Input size : 5
Input data :
1 0
3 1.098612
6 1.791759
9 2.197225
12 2.484907
x = 1.000 ~ 3.000 :
f1 = 0.000000< 3 - x>^3 + -0.01605<x - 1>^3
x = 3.000 ~ 6.000 :
f2 = -0.01605< 6 - x>^3 + 0.00030<x - 3>^3
x = 6.000 ~ 9.000 :
f3 = 0.00030< 9 - x>^3 + -0.00117<x - 6>^3
x = 9.000 ~ 12.000 :
f4 = -0.00117< 12 - x>^3 + 0.00000<x - 9>^3
What do you find f(x) by interpolation? : 2
0.597453
계속하려면 아무 키나 누르십시오 . . .
```

$$\ln 2 = 0.693147$$



$$\begin{aligned}\ln 2 &= 0.613964 \text{ (1, 3, 4, 5, 6)} \\ \ln 2 &= 0.604260 \text{ (1, 3, 5, 7, 9)} \\ \ln 2 &= 0.597453 \text{ (1, 3, 6, 9, 12)}\end{aligned}$$

```
<Homework 5-1 : Interpolation by Cubic Spline>
Input size : 5
Input data :
1 0
4 1.386294
50 3.912023
100 4.60517
200 5.398317
x = 1.000 ~ 4.000 :
f1 = 0.000000< 4 - x>^3 + -0.00153<x - 1>^3 + 0.00000<x - 2>^3
x = 4.000 ~ 50.000 :
f2 = -0.00010< 50 - x>^3 + 0.00002<x - 4>^3 + 0.00000<x - 5>^3
x = 50.000 ~ 100.000 :
f3 = 0.00002< 100 - x>^3 + -0.00000<x - 50>^3 + 0.00000<x - 75>^3
x = 100.000 ~ 200.000 :
f4 = -0.00000< 200 - x>^3 + 0.00000<x - 100>^3 + 0.00000<x - 150>^3
What do you find f(x) by interpolation? : 2
0.474345
계속하려면 아무 키나 누르십시오 . . .
```

```
<Homework 5-1 : Interpolation by Cubic Spline>
Input size : 5
Input data :
1 0
4 1.386294
1000 6.907755
10000 9.21034
100000 11.51293
x = 1.000 ~ 4.000 :
f1 = 0.000000< 4 - x>^3 + -0.00008<x - 1>^3 + 0.00000<x - 2>^3
x = 4.000 ~ 1000.000 :
f2 = -0.00008< 1000 - x>^3 + 0.00000<x - 4>^3 + 0.00000<x - 500>^3
x = 1000.000 ~ 10000.000 :
f3 = 0.00000< 10000 - x>^3 + -0.00000<x - 1000>^3 + 0.00000<x - 5000>^3
x = 10000.000 ~ 100000.000 :
f4 = -0.00000< 100000 - x>^3 + 0.00000<x - 10000>^3 + 0.00000<x - 50000>^3
What do you find f(x) by interpolation? : 2
0.462723
계속하려면 아무 키나 누르십시오 . . .
```

```
<Homework 5-1 : Interpolation by Cubic Spline>
Input size : 2
Input data :
1 0
4 1.386294
x = 1.000 ~ 4.000 :
f1 = 0.000000< 4 - x>^3 + 0.000000<x - 1>^3 + 0.000000<x - 2>^3
What do you find f(x) by interpolation? : 2
0.462098
계속하려면 아무 키나 누르십시오 . . .
```

IR

Homework #5

- Lagrange Polynomials

```
double** L = (double*)malloc(sizeof(double*)*(n));  
for (i = 0; i < n; i++)  
    *(L + i) = (double*)malloc(sizeof(double)*(1));  
  
double multi;  
for (i = 0; i < n; i++) {  
    multi = 1;  
    for (j = 0; j < n; j++) {  
        if (i != j)  
            multi = multi * ((x - X[j][0]) / (X[i][0] - X[j][0]));  
    }  
    L[i][0] = multi;  
}
```

*n*th Lagrange Interpolating Polynomial

$$P_n(x) = f(x_0)L_{n,0}(x) + \cdots + f(x_n)L_{n,n}(x) = \sum_{k=0}^n f(x_k)L_{n,k}(x),$$

where

$$L_{n,k}(x) = \frac{(x - x_0)(x - x_1) \cdots (x - x_{k-1})(x - x_{k+1}) \cdots (x - x_n)}{(x_k - x_0)(x_k - x_1) \cdots (x_k - x_{k-1})(x_k - x_{k+1}) \cdots (x_k - x_n)}$$

for each $k = 0, 1, \dots, n$.

```
<Homework 5-2 : Interpolation by Lagrange Polynomials  
Input size : 3  
Input data :  
1 0  
4 1.386294  
6 1.791759  
  
Which x do you want to find by interpolation? : 2  
f3 = 0.533333 f(x0) + 0.666667 f(x1) + -0.200000 f(x2)  
0.565844계속하려면 아무 키나 누르십시오 . . . █
```

$\ln 2 = 0.565844$ (1, 4, 6)
(18.37%)

```
<Homework 5-2 : Interpolation by Lagrange Polynomials  
Input size : 4  
Input data :  
1 0  
4 1.386294  
6 1.791759  
9 2.197225  
  
Which x do you want to find by interpolation? : 2  
f4 = 0.466667 f(x0) + 0.933333 f(x1) + -0.466667 f(x2)  
0.604202계속하려면 아무 키나 누르십시오 . . . █
```

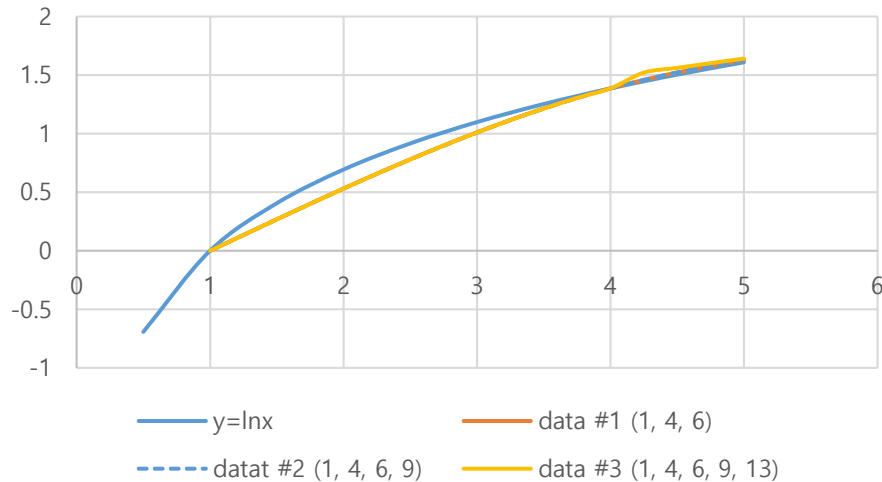
$\ln 2 = 0.604202$ (1, 4, 6, 9)
(12.83%)

```
<Homework 5-2 : Interpolation by Lagrange Polynomials  
Input size : 5  
Input data :  
1 0  
4 1.386294  
6 1.791759  
9 2.197225  
13 2.564949  
  
Which x do you want to find by interpolation? : 2  
f5 = 0.427778 f(x0) + 1.140741 f(x1) + -0.733333 f(x2)  
519 f(x4)  
0.622771계속하려면 아무 키나 누르십시오 . . . █
```

$\ln 2 = 0.622771$ (1, 4, 6, 9 13)
(10.15%)

Question & Answer

- Cubic Spline



- $\ln 1, \ln 4$ 를 제외한 다른 값을 대입했을 때, $\ln 6, \ln 9, \ln 13$ 등의 데이터가 많아져도 $\ln 2$ 의 값이 약 0.53 근처에서 나타난다. (데이터 수에 따른 경향성이 안보임)
- $\ln 1, \ln 4$ 사이의 값인 $\ln 3$ 을 대입했을 때 더 높은 정확성을 보인다.
- x 의 간격이 좁을수록 더 높은 정확성을 보인다.
- $\ln 1, \ln 4$ 이외에 $\ln 1000, \ln 10000$ 과 같은 데이터를 넣을 시 spline이 직선형으로 나타난다.

- Lagrange Polynomials

```
<Homework 5-2 : Interpolation by Lagrange Polynomials>
Input size : 5
Input data :
1 0
4 1.386294
6 1.791759
9 2.197225
13 2.564949

Which x do you want to find by interpolation? : 2
f5 = 0.427778 f(x0) + 1.140741 f(x1) + -0.733333 f(x2)
519 f(x4)
0.622771계속하려면 아무 키나 누르십시오 . . .
```

- $\ln 1, \ln 4$ 이외의 데이터가 많아질 수록 더 높은 정확성을 보인다.
- $\ln 2$ 를 구하기 위해 똑같은 데이터를 대입했을 시, Lagrange Polynomials이 더 높은 정확성을 띈다.