

Numerical Method

Dept. Material Science & Engineering
Undergraduate Course (4th year)
Chang Jae Yu

Homework #3

- Gauss-Jordan Method -> Inverse Matrix

```
double **inverse_matrix(double **mat_data, int n, double err)
```

$$\begin{array}{ccccc} & A & & B & \text{Order} \\ \left[\begin{array}{ccccc} a_{11} & \cdots & a_{1n} & b_1 & ord_1 \\ \vdots & \ddots & \vdots & \vdots & \vdots \\ a_{n1} & \cdots & a_{nn} & b_n & ord_n \end{array} \right] \end{array}$$

```
double** mat_ab = (double*)malloc(sizeof(double)*(n));
for (i = 0; i <= n - 1; i++)
    *(mat_ab + i) = (double*)malloc(sizeof(double)*(n + 2));

double** mat_id = (double*)malloc(sizeof(double)*(n));
for (i = 0; i <= n - 1; i++)
    *(mat_id + i) = (double*)malloc(sizeof(double)*(n));

///// Matrix를 받아 mat_ab (n * n+2) 행렬을 생성 /////

for (i = 0; i <= n-1; i++) {
    for (j = 0; j <= n-1; j++)
        mat_ab[i][j] = mat_data[i][j];
    mat_ab[i][n] = mat_data[i][n];
    mat_ab[i][n+1] = i+1;
}
```

- Gauss Elimination

```
double **gauss_elimination(double **mat_data, int n, double err)
```

Echelon Form

$$\left[\begin{array}{ccccc} a_{11} & \cdots & a_{1n} & b_1 & ord_1 \\ \vdots & \ddots & \vdots & \vdots & \vdots \\ 0 & \cdots & a_{nn} & b_n & ord_n \end{array} \right]$$



///// solution matrix 생성 및 계산 /////

```
double** mat_sol = (double*)malloc(sizeof(double)*(2));
for (i = 0; i <= n - 1; i++)
    *(mat_sol + i) = (double*)malloc(sizeof(double)*(n));

double sum;

for (i = n - 1; i >= 0; i--) {
    sum = 0;
    for (j = n - 1; j > i; j--)
        sum = sum + (mat_sol[j][1]) * (mat_ab[i][j]);
    mat_sol[i][1] = (mat_ab[i][n] - sum) / (mat_ab[i][i]);
}
```

Homework #3

```
double **inverse_matrix(double **mat_data, int n, double err)
```

Normalization

```
max_row = fabs(mat_ab[i][0]);  
for (j = 1; j <= n-1; j++) {  
    if (fabs(max_row) < fabs(mat_ab[i][j]))  
        max_row = mat_ab[i][j];  
}
```

Row Swap

```
if (fabs(pivot) < fabs(mat_ab[i][j])) {  
    pivot = fabs(mat_ab[i][j]);  
    for (k = 0; k <= n-1; k++) { // k = Column  
        dummy = mat_ab[j][k];  
        mat_ab[j][k] = mat_ab[i][k];  
        mat_ab[i][k] = dummy;  
    }
```

Gauss Elim.

```
mult_lower = mat_ab[i][j] / mat_ab[j][j];  
for (k = 0; k <= n; k++)  
    mat_ab[i][k] = mat_ab[i][k] - mult_lower * mat_ab[j][k];  
for (k = 0; k <= n-1; k++)  
    mat_id[i][k] = mat_id[i][k] - mult_lower * mat_id[j][k];
```

Diagonal Form

```
mult_upper = mat_ab[i][j] / mat_ab[j][j];  
for (k = 0; k <= n; k++) {  
    mat_ab[i][k] = mat_ab[i][k] - (mult_upper)*(mat_ab[j][k]);  
}
```

Identity Matrix

```
mult_diagonal = mat_ab[i][i];  
mat_ab[i][i] = (mat_ab[i][i] / (mult_diagonal));  
mat_ab[i][n] = (mat_ab[i][n] / (mult_diagonal));  
for (j = 0; j <= n-1; j++)  
    mat_id[i][j] = (mat_id[i][j] / (mult_diagonal));
```

Independence of Row, Column

```
///// mat_ab : Upper Triangle 생성 /////
```

```
for (j = 0; j <= n-1; j++) { // j = Column  
    /// Row Swap ///  
    pivot = mat_ab[j][j];  
    for (i = j; i <= n-1; i++) { // i = Row  
        if (fabs(pivot) < fabs(mat_ab[i][j])) {  
            pivot = fabs(mat_ab[i][j]);  
            for (k = 0; k <= n-1; k++) { // k = Column  
                dummy = mat_ab[j][k];  
                mat_ab[j][k] = mat_ab[i][k];  
                mat_ab[i][k] = dummy;  
            }  
            for (k = 0; k <= n-1; k++) {  
                dummy_id = mat_id[j][k];  
                mat_id[j][k] = mat_id[i][k];  
                mat_id[i][k] = dummy_id;  
            }  
        }  
    }  
}
```

```
/// Zero Diagonal 검사 ///
```

```
if (pivot == 0) {  
    printf("Zero Diagonal Not independent. Inv. Matrix cannot exist.\n");  
    return 10;  
}
```

```
/// Dependence of Row 검사 ///
```

```
for (dep_row = 0; dep_row < n; dep_row++) {  
    count = 0;  
    for (dep_col = 0; dep_col < n; dep_col++) {  
        if (mat_ab[dep_row][dep_col] != 0)  
            count++;  
    }  
    if (count == 0) {  
        printf("Row %d Not independent. Inv. Matrix cannot exist.\n", dep_row);  
        return 10;  
    }  
}
```

Homework #3

[illegible]

```
<Homework #3> Inverse Matrix by Gauss-Jordan Method

Put the size of square matrix : 4
Size of matrix is 4 <Error Size = 10^(-20)>
Open the file 'data.txt'

A

: 1.425900 2.000000 3.099100 4.263200!
: 2.768800 4.000000 6.000000 -7.439100!
: 2.213400 5.453100 6.654200 2.621300!
: 0.000000 7.000000 9.000000 100.230000!

Warning! It will make error because A[3, 0] is too small
```



A ⁽⁻¹⁾					Original row
	4.352677	-2.405867	0.657307	-0.380892	2
	2.139678	-2.229731	1.410822	-0.293398	3
	-3.257665	2.660284	-1.229190	0.368156	4
	0.143083	-0.083153	0.011842	-0.002590	1

```
X = A^(-1)*B      <Calculating by Inverse Matrix>

| X1 |   |   4.352677  -2.405867   0.657307  -0.380892 |   |   3.000000 |
| X2 |   |   2.139678  -2.229731   1.410822  -0.293398 |   |   5.898900 |
| X3 | = |  -3.257665   2.660284  -1.229190   0.368156 |   |   8.654300 |
| X4 |   |   0.143083  -0.083153   0.011842  -0.002590 |   |  10.000000 |

|   0.745670 |
|   2.541771 |
= |  -1.036468 |
|   0.015323 |
```

```
Echelon Form
      A                                     B      Original row
:  -0.372196  -0.537699  -0.806549  1.000000! :  -0.792959!  2
:   0.000000   0.338954   0.279185  1.287634! :   0.591908!  3
:   0.000000   0.000000   0.032269   0.734691! :  -0.022188!  4
:   0.000000   0.000000   0.000000  1.639363! :   0.025120!  1

X <Calculating by Gauss Elimination>

: x2! :   0.745670!
: x3! :   2.541771!
: x4! :  -1.036468!
: x1! :   0.015323!
계속하려면 아무 키나 누르십시오 . . .
```

Homework #3

```
A^(-1)
Original row
: 4.352677 -2.405867 0.657307 -0.380892: 2
: 2.139678 -2.229731 1.410822 -0.293398: 3
: -3.257665 2.660284 -1.229190 0.368156: 4
: 0.143083 -0.083153 0.011842 -0.002590: 1
```

```
X = A^(-1)B (Calculating by Inverse Matrix)
: X1 : : 4.352677 -2.405867 0.657307 -0.380892: : 3.000000 :
: X2 : : 2.139678 -2.229731 1.410822 -0.293398: : 5.898900 :
: X3 : = : -3.257665 2.660284 -1.229190 0.368156: : 8.654300 :
: X4 : : 0.143083 -0.083153 0.011842 -0.002590: : 10.000000 :

: 0.745670 :
: 2.541771 :
= : -1.036468 :
: 0.015323 :
```

```
Echelon Form
A B Original row
: -0.372196 -0.537699 -0.806549 1.000000: : -0.792959: 2
: 0.000000 0.338954 0.279185 1.287634: : 0.591908: 3
: 0.000000 0.000000 0.032269 0.734691: : -0.022188: 4
: 0.000000 0.000000 0.000000 1.639363: : 0.025120: 1

X (Calculating by Gauss Elimination)
: X2: : 0.745670:
: X3: : 2.541771:
: X4: : -1.036468:
: X1: : 0.015323:
계속하려면 아무 키나 누르십시오 . . .
```

```
A =
1.4259 2.0000 3.0991 4.2632
2.7688 4.0000 6.0000 -7.4391
2.2134 5.4531 6.6542 2.6213
0.0000 7.0000 9.0000 100.2300
```

Matlab R2016a

```
>> B = [3 ; 5.8989 ; 8.6543 ; 10]
```

```
B =
3.0000
5.8989
8.6543
10.0000
```

```
>> inv(A)
```

```
ans =
```

```
4.3527 -2.4059 0.6573 -0.3809
2.1397 -2.2297 1.4108 -0.2934
-3.2577 2.6603 -1.2292 0.3682
0.1431 -0.0832 0.0118 -0.0026
```

```
>> inv(A) * B
```

```
ans =
```

```
0.7457
2.5418
-1.0365
0.0153
```

Homework #3

```
A
: 1.000000 3.000000:
: 2.000000 5.000000:

AX = B

: 1.000000 3.000000: : X1 : : 14.000000 :
: 2.000000 5.000000: : X2 : = : 22.000000 :

A^(-1)

: -5.000000 3.000000:      2
: 2.000000 -1.000000:      1

X = A^(-1)B    <Calculating by Inverse Matrix>

: X1 : : -5.000000 3.000000: : 14.000000 :
: X2 : = : 2.000000 -1.000000: : 22.000000 :

: -4.000000 :
= : 6.000000 :
```

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{\det} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

$$\begin{bmatrix} 1 & 3 \\ 2 & 5 \end{bmatrix}^{-1} = \frac{1}{-1} \begin{bmatrix} 5 & -3 \\ -2 & 1 \end{bmatrix} = \begin{bmatrix} -5 & 3 \\ 2 & -1 \end{bmatrix}$$

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} e & f \\ g & h \end{bmatrix} \quad \Rightarrow \quad \begin{bmatrix} c' & d' \\ a' & b' \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} g' & h' \\ e' & f' \end{bmatrix}$$

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} \begin{bmatrix} e & f \\ g & h \end{bmatrix} \quad \Rightarrow \quad \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} c' & d' \\ a' & b' \end{bmatrix}^{-1} \begin{bmatrix} g' & h' \\ e' & f' \end{bmatrix}$$

- Scaled Partial Pivoting 계산 과정 중에 row의 순서가 달라져도 inverse matrix는 달라지지 않는다.
-> A 행렬의 row 순서가 바뀌는 것과 동시에 B 행렬의 row 역시 바뀌기 때문

Homework #3

```
파일(F) 편집(E) 서식(O)
11 18 26 27 40 41 25
7 8 20 29 33 38 9
12 14 15 24 27 32 3
15 17 25 37 42 43 13
2 4 6 11 17 28 16
5 6 11 17 38 44 13
```

6 X 6 Matrix

```
>> inv(A)

ans =

-0.0060    0.8685    1.3624   -1.3751   -1.0338    0.2664
 0.0262   -0.7498   -0.9088    1.0242    0.7719   -0.2079
 0.1094    0.5682    0.6698   -0.8365   -0.5415    0.0822
-0.0841   -0.3588   -0.5630    0.6645    0.4371   -0.1299
-0.0157   -0.2501   -0.3547    0.3855    0.1369    0.0248
 0.0158    0.2161    0.3255   -0.3640   -0.1395    0.0291
```

```
파일(F) 편집(E) *
11 18 26 27 40
7 8 20 29 33
12 14 15 24 27
24 28 30 48 42
```

Not Independent

```
A^(-1) Original row
: -0.005979 0.868478 1.362368 -1.375103 -1.033792 0.266427! 3
: 0.026192 -0.749836 -0.908806 1.024158 0.771863 -0.207938! 1
: 0.109407 0.568216 0.669836 -0.836476 -0.541504 0.082226! 2
: -0.084067 -0.358755 -0.563006 0.664499 0.437074 -0.129906! 5
: -0.015715 -0.250098 -0.354716 0.385505 0.136882 0.024763! 6
: 0.015809 0.216110 0.325526 -0.363952 -0.139488 0.029055! 4

Echelon Form
      A      B      Original row
: 0.375000 0.437500 0.468750 0.750000 0.843750 1.000000! : 0.093750! 3
: 0.000000 0.126016 0.298780 0.121951 0.371951 0.284553! : 0.542683! 1
: 0.000000 0.000000 0.306452 0.398981 0.466893 0.518676! : 0.209677! 2
: 0.000000 0.000000 0.000000 0.213395 0.295311 0.702414! : 0.308271! 5
: -0.000000 0.000000 0.000000 0.000000 0.409217 0.433451! : 0.144635! 6
: 0.000000 0.000000 0.000000 0.000000 0.000000 -0.063898! : 0.208862! 4

X (Calculating by Gauss Elimination)
: X3! : -19.199518!
: X1! : 14.140523!
: X2! : -8.610695!
: X5! : 6.923387!
: X6! : 3.815686!
: X4! : -3.268672!
```

```
C:\Windows\system32\cmd.e
<Homework #3> Inverse Matrix by Gauss-Jordan Method

Put the size of square matrix : 4
Size of matrix is 4 (Error Size = 10^(-20))
Open the file 'data.txt'

A
: 11.000000 18.000000 26.000000 27.000000!
: 7.000000 8.000000 20.000000 29.000000!
: 12.000000 14.000000 15.000000 24.000000!
: 24.000000 28.000000 30.000000 48.000000!

Not independent. Inv. Matrix cannot exist.
```

Compiler & Language

- Microsoft Visual Studio 2015 with C programming language.



Question & Answer

Normalization



Row Swap



Gauss Elim.



Diagonal Form



Identity Matrix

```
max_row = fabs(mat_ab[i][0]);
for (j = 1; j <= n-1; j++) {
    if (fabs(max_row) < fabs(mat_ab[i][j]))
        max_row = mat_ab[i][j];
}
```

```
if (fabs(pivot) < fabs(mat_ab[i][j])) {
    pivot = fabs(mat_ab[i][j]);
    for (k = 0; k <= n-1; k++) { // k = Column
        dummy = mat_ab[j][k];
        mat_ab[j][k] = mat_ab[i][k];
        mat_ab[i][k] = dummy;
    }
}
```

```
mult_lower = mat_ab[i][j] / mat_ab[j][j];
for (k = 0; k <= n; k++)
    mat_ab[i][k] = mat_ab[i][k] - mult_lower * mat_ab[j][k];
for (k = 0; k <= n-1; k++)
    mat_id[i][k] = mat_id[i][k] - mult_lower * mat_id[j][k];
```

```
mult_upper = mat_ab[i][j] / mat_ab[j][j];
for (k = 0; k <= n; k++) {
    mat_ab[i][k] = mat_ab[i][k] - (mult_upper) * (mat_ab[j][k]);
}
```

```
mult_diagonal = mat_ab[i][i];
mat_ab[i][i] = (mat_ab[i][i] / (mult_diagonal));
mat_ab[i][n] = (mat_ab[i][n] / (mult_diagonal));
for (j = 0; j <= n-1; j++)
    mat_id[i][j] = (mat_id[i][j] / (mult_diagonal));
```

A⁻¹

Original row

4.352677	-2.405867	0.657307	-0.380892	2
2.139678	-2.229731	1.410822	-0.293398	3
-3.257665	2.660284	-1.229190	0.368156	4
0.143083	-0.083153	0.011842	-0.002590	1

Echelon Form

A

B

Original row

A				B		Original row
-0.372196	-0.537699	-0.806549	1.000000	-0.792959	2	
0.000000	0.338954	0.279185	1.287634	0.591908	3	
0.000000	0.000000	0.032269	0.734691	-0.022188	4	
0.000000	0.000000	0.000000	1.639363	0.025120	1	

X <Calculating by Gauss Elimination>

```
X2: 0.745670
X3: 2.541771
X4: -1.036468
X1: 0.015323
```

계속하려면 아무 키나 누르십시오 . . .

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} e & f \\ g & h \end{bmatrix} \Rightarrow \begin{bmatrix} c' & d' \\ a' & b' \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} g' & h' \\ e' & f \end{bmatrix}$$